

# Page Of Conflict

Change Target	Dodge Maneuver	Grappling Tackling	Persuasion Threatening Gloating	Punching Striking Kicking	Stealth	Using A Power	Weapons objects
Hero's First Panel		Villain's First Panel					
Hero's Second Panel		Villain's Second Panel					
Hero's Third Panel		Villain's Third Panel					
Hero's Fourth Panel		Villain's Forth Panel					
Hero's Fifth Panel		Villain's Fifth Panel					
Hero's Sixth Panel		Villain's Sixth Panel					
Hero's Seventh Panel		Villain Seventh Panel					
Hero's Eighth Panel		Villain's Eighth Panel					
Hero's Ninth Panel		Villain's Tenth Panel					

Continue adding cards until either the hero or the villain yields.